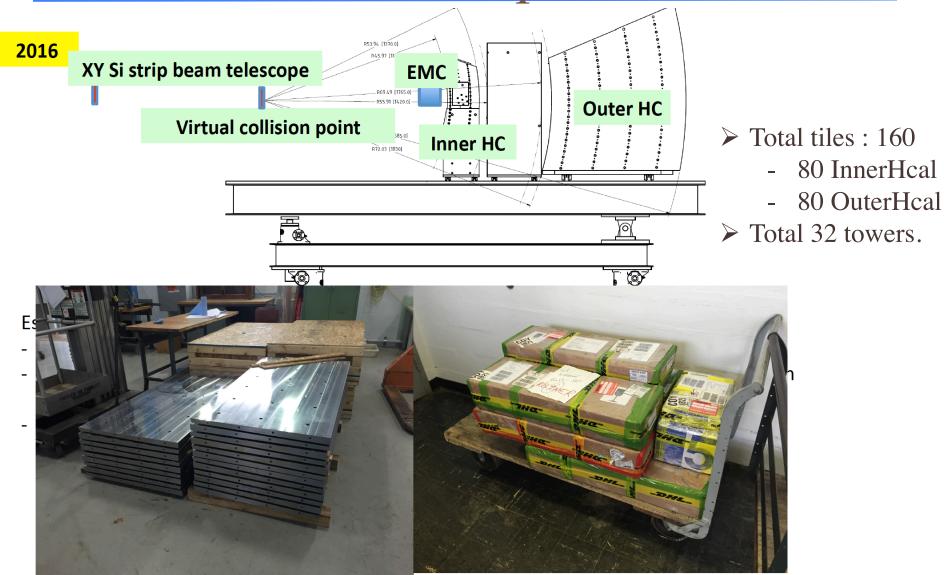
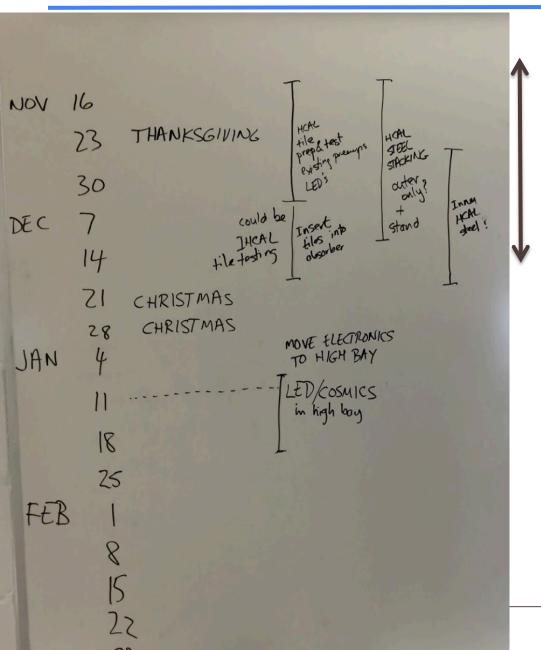
HCAL tile testing at BNL

Abhisek Sen, Megan Connors, Andrey Sukanov, John Haggerty

Beam Test - April 2016



Schedule



John Haggerty's hallway planner

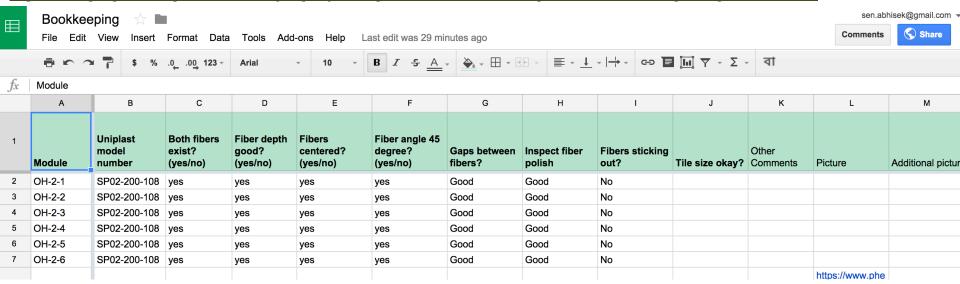
Significantly running behind schedule.

Initially planned all tiles should be cosmic/LED tested by December and move to high bay on January.

What's the status?

- > Received shipments of tiles, SIPMs.
- > SIPM holders have been 3D printed.
- ➤ Labeling all the tiles and visual inspection. Database created.

https://docs.google.com/spreadsheets/d/1tj4oqnrEjb-JKBgQP0JEMEtcm2WcbDdqQLHkehOJChI/edit?pli=1#gid=456280661



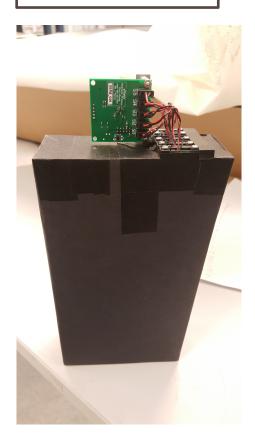
To-do: Prepare all the tiles

- ➤ Light tight the tiles.
- > Screw in the holders.
- Soldering the SIPMs and make the connectors.
- Put in the LEDs.

Only 5 inner and 5 outer tiles are ready for testing so far. Prepared by Mike Lenz.

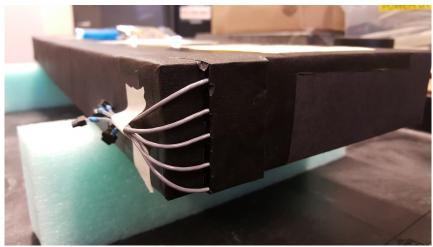
Towers for test

Inner Hcal Tower



Outer Heal Tower

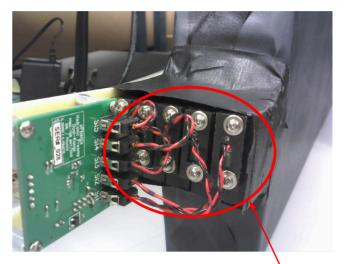




New holders, new connectors.

Light leak test

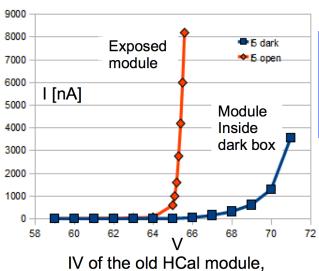
We first did a light leak test.



Old Hcal Module

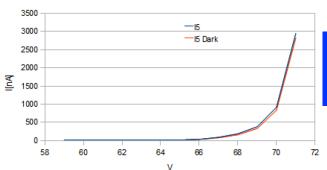
Light leakage





There were a lot of light leakage with old holders.

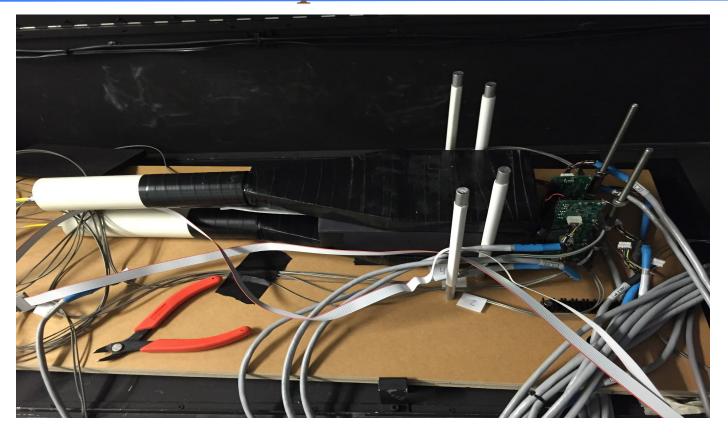




Almost no light leak.

Red line: module in the dark box, dark room. Blue line: module exposed to ambient light.

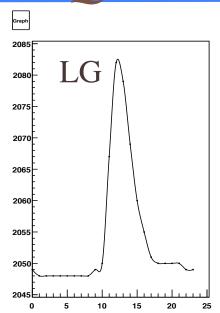
Cosmic setup with small tiles

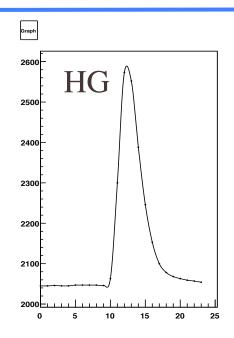


5 tiles are connected to 5 separate preamps. All get same bias voltage from a distribution board.

DAQ



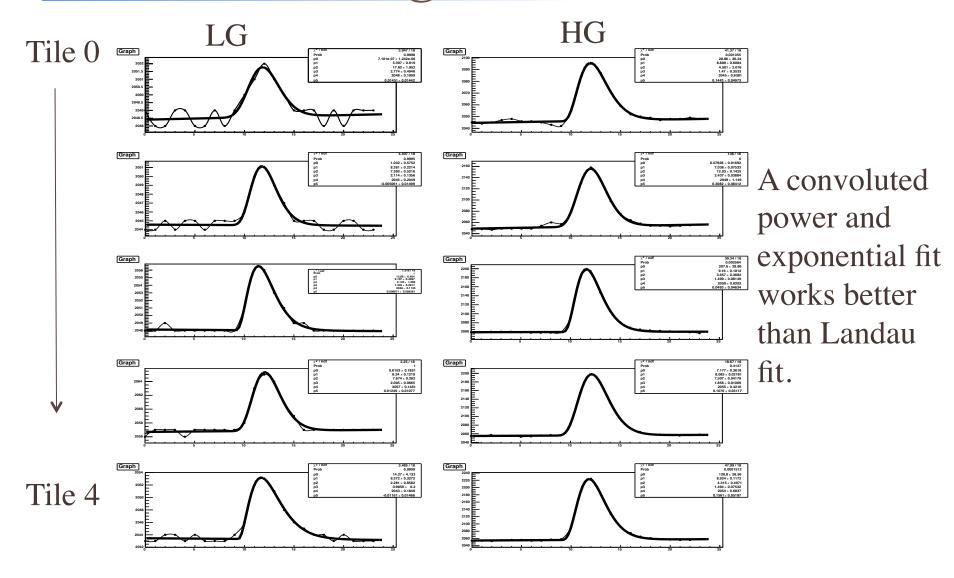




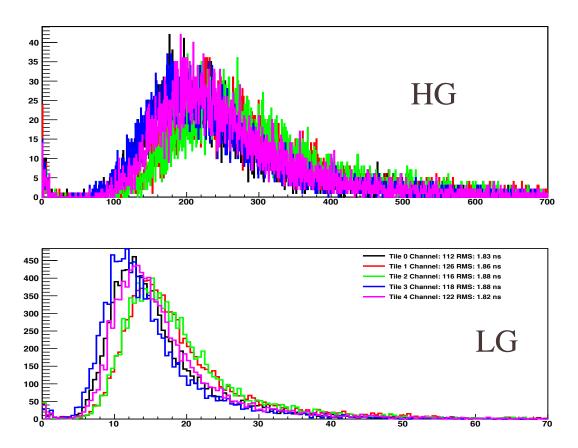
HBD design

- ➤ 60 MHz sampling frequency.
- ➤ 14 bit ADC.
- ► 64 channels per board.
- Collects 24 samples.
- Each sample ~16ns, total ~400ns. (??)
- > Trigger primitives based on 2x2 tower geometry.

Cosmic signal in a tower

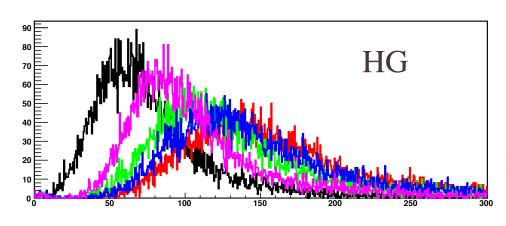


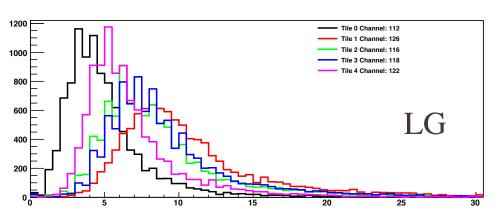
Cosmic signal from the small tiles



- > Signal from all the tiles looks very consistent with each other.
- Consistent with earlier estimate from Edward, 30Pixels/MIP, 1Pixel~5mV for HG.

Cosmic signal with the big tiles

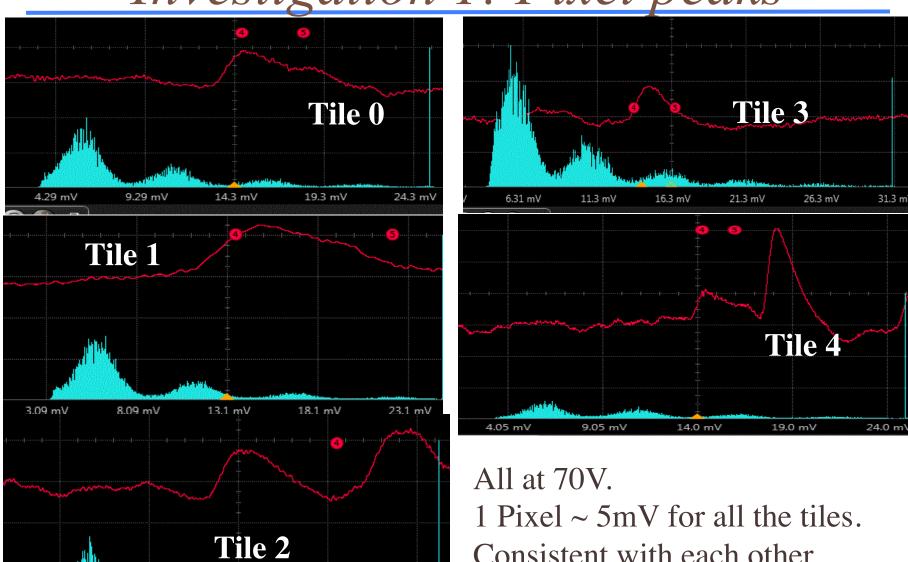




Significant variation of light output among the tiles.

- Are these tiles production or preproduction tiles?
 - We are not sure. Maybe preproduction tiles. Then the the light output variation is expected.
- ➤ Why the light output is smaller?
 - We don't know. That's a big mystery.
- ➤ Where the relative difference coming from?
 - We did few investigations (later slides)

Investigation 1: Pixel peaks



14.0 mV

3.97 mV

8.97 mV

19.0 mV

24.0 mV

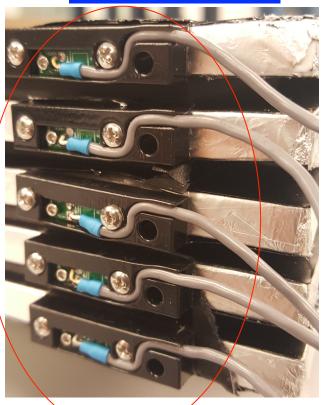
Consistent with each other.

Investigation 2: Tear it down

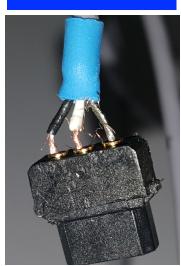
Light leak

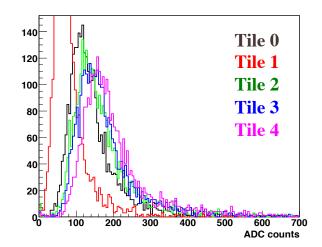


Alignment problem



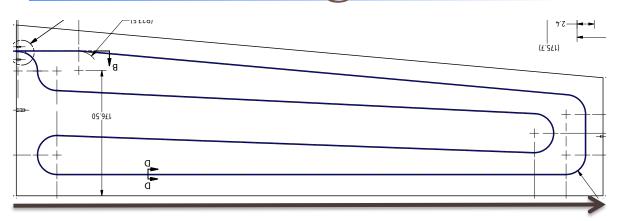
Bad connectors

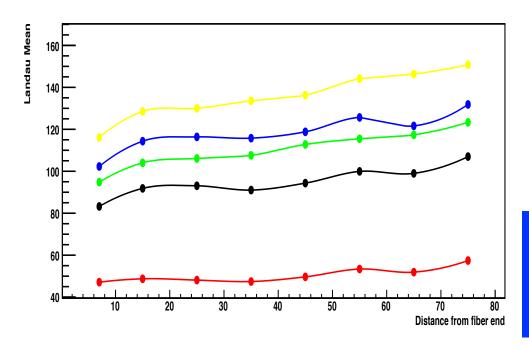




Middle tile has bad alignment. This is one culprit.

Investigation 3: Position

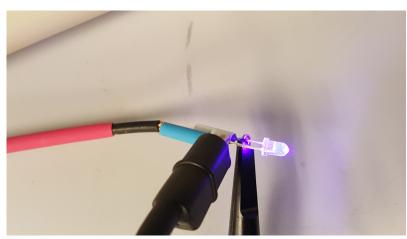




- Cosmic counters with active area 10.5cm x 12cm moved along the tiles.
- Very hard to get good position resolution.
- ➤ 1 hour run, ~3000 events/run.

Light output increases as you move away from the fiber end. Very surprising (?).

Investigation 4: LED scans



Tight Tolerance Ultraviolet LED Lamp TZ Series (T1, 3mm Round / 15° & 30°)

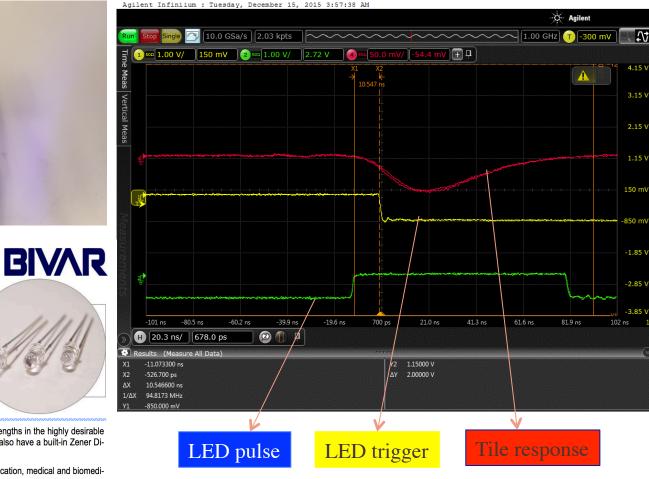
UV3TZ-XXX-XX

- RoHS Compliant
- Low Power Consumption
- Low Current Requirement
- High Efficiency
- Tight Tolerance of Wavelengths
- Equipped with a Protective Zener Diode Built-in

Bivar **UV3TZ-XXX-XX** Tight Tolerance Ultraviolet (UV) LEDs have peak wavelengths in the highly desirable ranges from 390 to 405nm with a tight tolerance of +/-2.5nm. These UV LEDs also have a built-in Zener Diode providing protective circuit against electrostatic discharge (ESD).

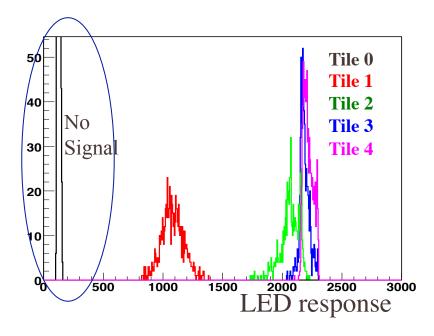
Applications: Industrial curing, fluorescence disclosing and verification, air purification, medical and biomedical applications, dermatological equipment, and hazardous materials detection.

UV3TZ-405-30



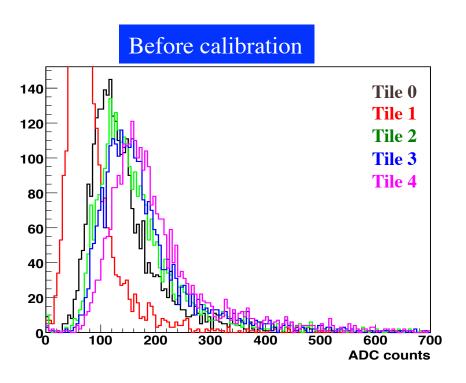
LED response

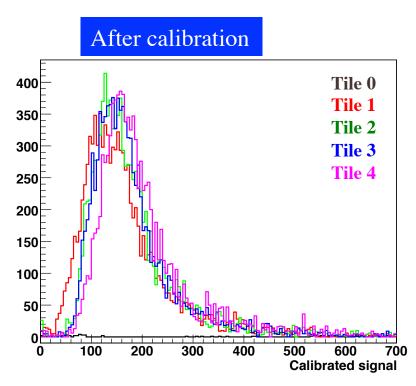




- ➤ We set it up on Monday, looked into the data while I was in airport. Tile 0 somehow has failed.
- > Plugged in at the hole at narrow end.
- ➤ LED signal is similar to the response from cosmic.

Calibration





- Take a reference tile (Tile 4 in this case) and normalize the tower with respect to that tile.
- ➤ All signal looks very consistent with each other.
- This is a very good way to calibrate the tiles to some extend.

Summary

- * Still haven't started with actual test beam tiles. Waiting for some tiles get prepared.
- * Light output is larger in the small tiles than long tiles.
- * Large light output variation in the long tiles, which can be calibrated with LEDs in first pass.